

Tools required to make this design

of Component 6 at hole position H24. I hen rivet the arrow vanes together either side

H29 and H23 on the respective components. Attach Component 6 to Component 6 using holes

. I nonconconcial to H3 on Component 1. arrow to the orb using H30 on the tab Finally, using a 10 x 3mm nut and bolt, attach the (8

Applied tinish and decoration

make sure the metal is free of all scale, dirt, grease or For best results, always follow instructions on the tin and available from most DIY and Painting/Decorating outlets. paints from the Plasti-kote and Hammerite ranges your finished item look professional. In this case we use However, even with aerosol or paint finish you can make finishes are more for commercial/industrial finishing. to advi as the set of a splied but these type of aerosol or by brush application. Powder coating and tinishes (smooth, satin, hammer and metallic) either by The finished item can now be painted in a wide variety of

:1sni

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4) Assemble the Orb as follows:

nut and loosely tighten. a bbA .6H bns čH selon nguorit flod mmč x 0f a Place Component 2 inside Component 1 and place

H4 and H13. connected to H2 and H12 and H17 is connected to Locate Component 4 at the positions where H16 is other rings will have to moved around to do this. Place Component 4 inside the assembled orb. The .neithgit viewood bas stun bbA .21H bas SH selon nent, through holes H4 and H13, then holes be needed to line the relevant holes up. Place a 12 bled Components 1 and 2. Some adjustment may Place Component 3 inside the previously assem-

with a 10 x 3mm nut and bolt. Then tighten all nuts. Connect the base plate using holes H6 and H20

side of Component 6 at hole position H22/.... 6 x 3mm rivet, rivet the arrow heads together either Punch a hole in all 4 Arrow Pressings and using a (c



DESIGN PACK: ARMILLARY -



COMPONENT-SHEET

DESIGN PACK: ARMILLARY ·



NOT TO SCALE